

# GADITEK DEVDAY'17

## USER INTERFACE / USER EXPERIENCE (UI/UX) - RULES

### Participation Guidelines:

- Each team consists of 1-2 members.
- Each team will be assigned a single workstation (PC).
- If you leave the lab, you cannot return.
- Participants are not allowed to collaborate with anyone else other than his/her team members.
- Single round competition, top team will be declared winner.
- Use of cellphones, USB, calculators or any other electronic device is strictly prohibited. If anybody is found using one, their whole team will be disqualified.
- Internet will be allowed, participants are not allowed to bring their own internet devices or any flash drives.
- Books, manuals or any sort of guide material is not allowed.
- Judgment will be final and cannot be revoked.
- UI/UX team reserves all the rights to disqualify any team for violating any of the rules.

### Submission Guidelines:

- Teams will be provided two software for Design:
  - **Adobe Photoshop**
  - **Adobe Illustrator**
- No other software will be entertained except the two mentioned above.
- Participants must submit all the PSD/AI files along with the image file (PNG, JPEG, BMP etc.).
- Judgment will be based on the application flow and creativity.

### Evaluation Criteria:

- Your design should comply with the following standards to score maximum points:
  - How well it connects your idea with the provided theme.
  - It should be made from scratch and have minimum amount of stock used.
  - It should be innovative, attractive and self-explanatory

**Note: Save your work continuously, Team Gaditek Developers Day'17 is not responsible for any loss of work due to power failure or any other reason.**

**TIP: "A user interface is like a joke. If you have to explain it, it's not that good"**

**Good Luck 😊**