

GADITEK DEVDAY'17

SPEED PROGRAMMING - RULES

Participation Guidelines:

- Each team consists of 2-3 members.
- Do not open question booklet until asked.
- If you leave the lab, you cannot return.
- Participants are not allowed to collaborate with anyone else other than his/her team members.
- Single round competition, top team will be declared winner.
- Wrong submissions are to be penalized.
- Use of Internet, cellphones, USB, calculators or any other electronic device is strictly prohibited. If anybody is found using one, their whole team will be disqualified.
- Competition comprise of 3 hours having 8 questions. You will get 4 questions in first 1.5 hours and rest of the 4 questions in next 1.5 hours.
- Contest Scoreboard will be displayed live on the screen, but will be closed during last half hour to keep teams guessing about winners.

Submission Guidelines:

- Source code file name should be specific for each problem ("Problem1.java" for problem 1, ...)
- Find sample inputs from Desktop.
- The problem submission will be through PC^2.
- If you have any question regarding the problems, send clarification to judges via PC^2.
- You are allowed to use languages: **C**, **C++**, and **JAVA**.
- IDEs allowed are: Bloodshed Dev C++ for C and C++, and NetBeans for JAVA.
- Take input from file (don't use absolute paths), and show output on console.
- Remove **system("pause")/ getch()/ package inclusion statements** from code before submitting.
- Your code should comprise of 1 file only. To use multiple classes, include all of them in main file.
- Only submit source code (.c, .cpp, .java). **DO NOT SUBMIT EXECUTABLE FILES OR PROJECTS.**
- **You must submit Question 0 first otherwise no other question will be accepted.**

Additional Guidelines:

- The solution will be judged by multiple input files and execution time.
- The decision of judge will stand unchallenged.
- Your team can be dis-qualified, if found hard coding for solutions.
- The use of standard libraries and functions (methods) provided with the IDEs is allowed.

Note: Save your work continuously, Team Gaditek Developers Day'17 is not responsible for any loss of work due to power failure or any other reason.

TIP: "If you think it's easy, you are probably doing it wrong"

Good Luck 😊